Project-Based Voucher Program

Rental assistance for eligible families who live in specific housing developments or units.

Nature of Program: The project-based voucher program has replaced the project-based certificate program. Key features of the program include the following:

A public housing agency (PHA) may project-base up to 20 percent of the PHA's available voucher funding.

A PHA may provide project-based assistance for existing housing that does not need rehabilitation, as well as for newly constructed or rehabilitated housing.

After one year of assistance, a family may move from a project-based voucher unit. The family may switch to the PHA's tenant-based voucher program when the next voucher is available or to another comparable program if such a program is offered.

Except for units designated for families that are elderly, disabled, and/or receiving supportive services, no more than 25 percent of units in a multifamily project may have project-based voucher assistance.

The PHA may enter into a HAP contract with an owner for an initial term of up to 15 years and an extension of the initial term of up to 15 years. A PHA may agree to an extension at the time of initial HAP contract execution or any time before the expiration of the contract. In order to extend the initial contract term, the PHA must determine whether such an extension is appropriate to continue providing affordable housing for low-income families. Both the initial contract term and any contract extension are subject to the availability of appropriated funds.

Applicant Eligibility: Public housing agencies.

Legal Authority: Section 8(o)(13) of the U.S. Housing Act of 1937 (42 U.S.C. 1473f(o)(13)). Regulations are at 24 CFR part 983.

Administering Office: Assistant Secretary for Public and Indian Housing, U.S. Department of Housing and Urban Development, Washington, DC 20410

Information Sources: Local public housing agencies or HUD field offices. On the Web: www.hud.gov/offices/pih/programs/hcv/project.cfm

Current Status: Active.